

Subject Area: Creative iMedia**Syllabus Code: J817****Qualification: Cambridge National Certificate in Creative iMedia (Level 1/2)**

This qualification includes two mandatory units and two optional units. This is a linear course comprising of 1 exam and 2 internally assessed pieces of coursework.

TOPIC	AREAS COVERED	SPECIFIC	TIMESCALE
Unit R081 (Mandatory Unit) Pre-production skills Written paper set by OCR and marked by OCR 1 hour 15 minutes 60 marks 25%	Students will gain an understanding of pre-production skills used in the creative and digital media sector. It will develop their understanding of the client brief, time frames, deadlines and preparation techniques that form part of the planning and creation process.	Students will specifically cover the theory involved in : <ul style="list-style-type: none"> • Mood boards, story boards and scripts • Plan pre-production – tasks, resources, contingencies. • Hardware & software used when creating digital media. • Legislation surrounding digital media. • Properties and limitations of file formats. 	Topics covered in Year 10 and revisited in Year 11 prior to examination.
Unit R082 (Mandatory Unit) Creating digital graphics Coursework 60 marks 25% Internally assessed	Students will learn where and why digital graphics are used and what techniques are involved in their creation. This unit will develop learners' understanding of the client brief, time frames, deadlines and preparation techniques as part of the planning and creation process.	Candidates will learn how to: <ul style="list-style-type: none"> • Purpose and properties of digital products (pixel dimensions and compression). • Planning and creation of a digital graphic for a website, multimedia product or print use. • Review the digital product 	Topic covered in Year 10 and submitted in Year 11..
Students can pick two optional units from: R085: Creating a multipage website R086: Creating a digital animation R087: Creating interactive	These are exciting units that enable students to be creative using ICT in real world contexts that prepare them for future employment. Students learn the basics of creating multipage websites. It will enable learners to demonstrate their creativity by combining components to create a functional, intuitive and aesthetically pleasing website. This unit gets students to plan a digital animation to a client brief, use animation software to create the animation and be able to store, export and review the final product. This unit builds on Unis R081 & R082. Students will learn where and why interactive multimedia is used and what		Topics covered in Year 10/11.

<p>multimedia products</p> <p>R088: Creating a digital sound sequence</p> <p>R089: Creating a digital video sequence.</p>	<p>features are needed for a given purpose. It will enable them to interpret a client brief, and to use time frames, deadlines and preparation techniques as part of the planning and creation process when creating an interactive multimedia product.</p> <p>This unit will enable them to understand where digital sound sequences are used in the media industry such as radio, film, web applications or computer gaming. The learner will also learn how these technologies are developed to reach an identified target audience.</p> <p>The unit will enable learners to understand where digital video is used in the media industry such as television, film, web applications or computer gaming. The learner will also learn how these technologies are developed to reach an identified target audience.</p>	
<p>Each is worth 60 marks and 25% of the course. Internally assessed.</p>		