

**Subject Area: GRAPHICS****Qualification: GCSE****Exam Board: OCR****Syllabus Code: J172**

The GRAPHICS GCSE is a creative course which challenges students to develop new and unique ideas using traditional and digital media techniques and approaches. Students will be taught to develop technical skills through working with a broad range of media, materials, techniques, processes and technologies. This course is 100% coursework divided over two portfolios of work completed in Year 10 and Year 11.

Students will use their knowledge and skills from KS3 Art & Design to design and create artwork and imagery learning how this can be used to advertise and promote in a commercial world. The course encourages students to become critical and analytical as they research and develop their own independent outcomes with the support and guidance of specialist teachers.

In Graphics students learn how to construct creative commercial outcomes through the combination of imagery, illustration and typography for a specific commercial purpose.

Transferable and Employability skills developed in an Art & Design GCSE:

- 1) Creativity
- 2) Problem Solving
- 3) Critical Thinking
- 4) Emotional intelligence
- 5) Adaptability and flexibility

Year 10:

- Skills based lessons that build on student's KS3 knowledge and understanding developing work leading to final outcomes.
- Looking at the work of existing artists and designers to develop new and unique concepts and commercial outcomes.
- Start the coursework portfolio worth 60% of the GCSE grade.

Year 11:

- Complete the coursework portfolio.
- Complete the set task portfolio worth 40% of the GCSE grade.

Throughout this course students will have access to a wide range of resources and specialist input giving them lots of opportunity to achieve and exceed their target grade.